

GROUND RULES

ATRA do not have access to the grounds until 9.00am Tuesday 30th September 2025, therefore there is no camping prior to this time.

- Horse yards are to be cleaned out and put in a pile for removal. Your \$100 bond will not be refunded if yards and camping area are not cleaned to the Councils standard.
- No fencing/saving of areas or stables for family & friends.
- All competitors must follow cattle up to the stripping chute.
- Competitors will be called 3 times then rolled 5 runs. If not there at this time they will forfeit the run.
- Once arena is prepped for the following event, no competitor is permitted to enter. A limited time may be given prior to each event.
- If you wish to lodge a dispute, the amount of \$100 will need to be lodged with the office and a written explanation of dispute. This must be lodged within half an hour of the end of the round/rotation. If your dispute is upheld the \$100 will be refunded.
- If you are roping in the #5 Machine Roping you cannot compete in the Junior Looper event

BARREL RACING

- After 3 attempts to get horse into arena, competitor will be disqualified.
- Arena will be raked every 7 competitors.
- A knocked drum in the first round will result in disqualification from second round.
- At the Judge's discretion immediate disqualification of a competitor will occur if they are seen to be deliberately pulling a horse up to place in a lower Division.

#5 MACHINE ROPING

#5 Machine Roping competitors are not required to dally. The Header will rope the head and pull the slack out of the head loop and not dally. The Heeler will rope the heels and pull slack and time will be stopped when the Heeler has pulled slack high

DRESS CODE

All person entering the arena on the day of the event must wear a cowboy hat or no hat. Caps are not permitted. This includes shirts with a sewn-on collar full buttoned front styling, with **long sleeves** and cowboy boots or approved laced cowboy shoe with a heel.

